Luke Plummer

High-energy consultant, ready to solve your hardware problems.

EXPERIENCE

Mechanical Engineering Consultant, Bolton VT

August 2023 - Present

- As an expert in end-to-end product development, I help companies solve mechanical design problems.
- Have designed components and systems for high energy-density lighting, wireless charging, marine, and
 optical metrology.
- Some of my responsibilities have been: early prototype design, DFM/DFA, sensor integration, NPI with suppliers, structural and thermal analysis, and CAD best practices and data management.
- I work under my own business <u>Outdoor engineer</u>, or as a member of <u>Informal.cc</u>

Formlabs, Somerville MA

APRIL 2015 - JUNE 2023

R&D Engineer, 2020 - 2023

- Invented, prototyped and evaluated options for next-gen products, SLA and SLS:
 - powder handling mechanisms + sensors to improve cost and compatibility
 - Ground-up printer design for thermal performance
 - Film-based tank material and structure options for SLA "peel" process
- Built detailed cost and feasibility comparison of architecture options, for SLS printer and material handling support equipment, used to decide product direction by executive and product departments

Lead Mechanical Engineer, Fuse1, 2015-2020

- Led team of mechanical engineers from early prototyping to shipping 1000s of printers to happy customers, now a major revenue stream for Formlabs
- Designed mechanical architecture and many components of the Fuse1 Selective Laser Sintering printer, including:
 - "Self-regulating" powder handling and feed system
 - "Removable build-chamber" including thermal control scheme, high-temperature powder seals, linear motion system
- Managed 100's of parts and changes, with supply chain team and CM.

Personal Robots Group, MIT Media Lab, Cambridge MA — *Mechatronics Engineer*

APRIL 2014 - APRIL 2015

• Mechanical engineering and DFM of "TEGA", interactive robot research platform. Built quantity 5 alpha prototypes for research use.

Mechanical Engineering Contractor, Cambridge MA

MONTH 2013 - APRIL 2016

- Under-actuated hand-like gripper for Vishwa Robotics
- Enclosure for Atlas5D interactive electronics product
- Motorized actuation system for 8 ft. tall glass sculpture with Wayne Strattman, glass artist

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Bicycle Related Projects

Independent and at MIT, many years

- Designed and welded frames to test experimental geometry (Custom gravel tandem, 36'er MTB)
- Fabricated sliding bicycle rack for compact storage of my excessive bike collection
- Through MIT D-Lab, designed improvements for pedal-rickshaw production, traveled to rural India factory to help implement.

EDUCATION

Massachusetts Institute of Technology, Cambridge MA — Bachelor of Science, Mechanical Engineering

2010 - 2014

Robotics, Thermal Fluids, Software Development, Development of Mechanical Products, Design and Analysis of Control Systems.

SKILLS

Mechanical engineering of manufacturing processes, machines, and products.

Design *for* many manufacturing methods such as sheet metal, machining, die cast, extrusion, injection mold, compression mold, vacuum form, SLS, SLA, Laser cut, die cut, welded assemblies, and more!

Rapid prototyping, high-fidelity prototyping

CAD and PLM (Solidworks, Onshape, top-down design practices, Propel, part data management)

FEA (Solidworks, Comsol)

Python scripting and data processing

Prototype-level electronics development (Arduino, Phidgets, sensor integration)

PATENTS

US Patent 11685118-B2 TECHNIQUES FOR POWDER DELIVERY IN ADDITIVE FABRICATION ...

US Patent US20180319081A1

REMOVABLE BUILD MODULES FOR ADDITIVE FABRICATION

US Patent US11745424B2 TECHNIQUES FOR THERMAL MANAGEMENT IN ADDITIVE FABRICATION AND RELATED SYSTEMS AND METHODS